

IoT, a product developer's perspective

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Abstract: The Internet of Things (IoT) is a relatively new name for a concept discussed as early as 1982. It is said that the first IoT device was a connected Coke machine, however many users and designers see IoT devices as small memory and cpu constrained devices much like early computers. As an IoT product developer it is my goal to achieve the best outcome for both my client and their product user. This presentation will take a look at a number of end user IoT products and what decisions may have been made during their design. We will finish up by looking at what options we have available to us here in New Zealand and how these may influence the types of devices you use in the future.

12:00 noon, Thursday, 20th July 2017

L1 Lecture Theatre

School of Surveying

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